

# Worship Team Expedition

## SESSION 7 OUTLINE



### Houston We Have A Problem: *Making Technology Work For You* Part 2- Sound Check

#### Tips for making sound check smooth and painless:

The sound person is in \_\_\_\_\_ of sound check.

Monitors: listening environment for those on the platform

House: main speakers for the room

Very important to \_\_\_\_\_ the sound person during sound check.

\_\_\_\_\_ to *just* what's being checked in your monitor mix.

Point \_\_\_\_\_ for more volume, \_\_\_\_\_ for less volume.

Consider the impact of \_\_\_\_\_ \_\_\_\_\_ on the room.

You may need to \_\_\_\_\_ your volume. Don't be selfish!

Play at your \_\_\_\_\_ volume during sound check.

Hold the microphone \_\_\_\_\_.

Never \_\_\_\_\_ a microphone at a monitor or main speaker.

Pay attention to mic \_\_\_\_\_ from the sound source.

Pull the mic \_\_\_\_\_ to avoid feedback!

Make sure \_\_\_\_\_ is not too high on a microphone.

Acoustic guitar: volume all the way \_\_\_\_\_ before leaving stage.

Closely match \_\_\_\_\_ levels of different sound patches.

### **Ways sound techs can help people on stage...**

Treat people in a \_\_\_\_\_ and \_\_\_\_\_ manner.

Keep \_\_\_\_\_. Keep \_\_\_\_\_.

Develop the heart of a \_\_\_\_\_ and the heart of a \_\_\_\_\_.

Attend the weekly worship team \_\_\_\_\_.

Leave the mic cord \_\_\_\_\_ around the mic stand. No death grip!

